

QUARTERLY REPORT OF CREEPY JAR S.A.

for Q1 2026



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SUMMARY OF Q1 2026

SALES

40.0 million
PLN

sales revenue

+368% compared to PLN 8.5 million in Q1 2025

1.96 million
copies

total gross sales of Green Hell

in Q1 2026 on PC/Steam (1.89 million),
Sony PlayStation & Microsoft Xbox (0.07 million)

795 thou.
copies

total gross sales of StarRupture

in Q1 2026 on PC/Steam

RELEASE



StarRupture

release 6/01/2026

PRODUCTION



Update 1

release 9/04/2026

FINANCIAL RESULTS

34.7 million
PLN

EBITDA

+572% compared to PLN 5.2 million
in Q1 2025

29.8 million
PLN

net profit

+495% compared to PLN 5.0 million
in Q1 2025

74%

net profit margin

+15 p.p. compared to 59% in Q1 2025

PRODUCTION

3.1 million
PLN

expenditures on StarRupture production in Q1 2026

PLN 43.5 million - total expenditures on StarRupture production
up to 31.03.2026

SELECTED FINANCIAL DATA

Balance sheet	thousand PLN		thousand EUR	
	31.03.2026	31.12.2025	31.03.2026	31.12.2025
Fixed assets	51,511	42,830	12,009	10,133
Current assets	114,814	80,269	26,767	18,991
Equity	148,460	118,705	34,611	28,084
Provisions for liabilities	8,249	1,228	1,923	291
Long-term liabilities	285	332	66	79
Short-term liabilities	9,330	2,835	2,175	671
Prepayments and accruals	0	0	0	0

Book value (in PLN)	148,460,402	118,704,544	34,610,995	28,084,450
Number of ordinary shares (pcs.)	699,364	699,364	699,364	699,364
Book value per share (in PLN)	212.28	169.73	49.49	40.16
Diluted number of ordinary shares (pcs.)	718,105	727,443	718,105	727,443
Diluted book value per share (in PLN)	206.74	163.18	48.2	38.61

Profit and loss account	thousand PLN		thousand EUR	
	01.01.2026 -31.03.2026	01.01.2025 -31.03.2025	01.01.2026 -31.03.2026	01.01.2025 -31.03.2025
Net revenues from sales	39,977	8,539	9,424	2,040
Operating expenses	7,623	3,781	1,797	904
Profit (loss) on sales	32,354	4,757	7,627	1,137
Profit (loss) on operating activities	32,251	4,872	7,603	1,164
Gross profit (loss)	33,547	5,684	7,908	1,358
Net profit (loss)	29,756	4,998	7,015	1,194

Cash flow statement	thousand PLN		thousand EUR	
	01.01.2026 -31.03.2026	01.01.2025 -31.03.2025	01.01.2026 -31.03.2026	01.01.2025 -31.03.2025
Net cash flows from operating activities	35,800	6,528	8,440	1,560
Net cash flows from investment activities	-21,460	1,453	-5,059	347
Net cash flows from financial activities	-122	-123	-29	-29
Cash opening balance	22,033	27,493	5,194	6,570
Closing balance of cash	36,251	35,352	8,546	8,448

Principal items of the financial statements have been converted into EUR at the average exchange rates determined by the National Bank of Poland according to the following principle:

- Balance sheet at the exchange rate in force on the last date of a given period:
 - Exchange rate as at 31 March 2026 – 4.2894
 - Exchange rate as at 31 December 2025 – 4.2267

- Profit and loss account and cash flow statement at the average exchange rates in a given period, calculated as the arithmetic mean of the exchange rates in force on the last date of each month in a given period:
 - Average exchange rate in the first quarter of 2026 - 4.2419
 - Average exchange rate in the first quarter of 2025 - 4.1848

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CONDENSED FINANCIAL STATEMENTS FOR THE FIRST QUARTER OF 2026

BALANCE SHEET

(in PLN)

ASSETS	31.03.2026	31.12.2025	31.03.2025
I. Fixed assets	51,510,762	42,829,810	33,523,110
1. Intangible assets	41,202,428	40,358,912	30,023,625
1.1 R&D expenses	39,123,671	0	86,342
1.2 other intangible assets	0	0	0
1.3 expenditures on intangible assets	0	0	0
1.4 R&D work in progress	2,078,757	40,358,912	29,937,283
2. Tangible fixed assets	2,194,150	2,318,599	2,704,278
2.1. other tangible fixed assets	2,194,150	2,318,599	2,704,278
a) land (including right to perpetual usufruct)	0	0	0
b) buildings, premises, right to premises and civil engineering works	1,069,322	1,103,298	1,205,993
c) technical equipment and machines	119,358	121,386	139,037
d) vehicles	969,433	1,052,941	1,303,468
e) other fixed assets	36,038	40,973	55,780
2.2. advances for tangible fixed assets under construction	0	0	0
3. Long-term receivables	3,023	3,023	2,993
3.1. From other entities	3,023	3,023	2,993
4. Long-term investments	0	0	0
5. Long-term prepayments	8,111,161	149,277	792,215
5.1. Deferred tax assets	8,109,231	141,437	784,375
5.2. Other prepayments	1,930	7,840	7,840
II. Current assets	114,814,057	80,269,225	85,236,767
1. Inventory	7,541	57,750	11,800
2. Short-term receivables	9,770,887	8,039,499	4,526,208
2.1. From related parties	0	0	0
2.2. From other entities where the issuer has an interest in the capital	0	0	0
2.3. From other entities	9,770,887	8,039,499	4,526,208
a) trade receivables	7,660,177	6,777,289	3,319,658
- up to 12 months	7,660,177	6,777,289	3,319,658
- over 12 months	0	0	0
b) receivables from tax, subsidy, customs, social security and other benefits	876,291	1,194,006	948,290
c) other	1,234,419	68,204	258,260
d) claimed at court	0	0	0
3. Short-term investments	104,736,902	71,733,402	80,363,921
3.1. Short-term financial assets	104,736,902	71,733,402	80,363,921
a) in related parties	0	0	0
b) in other entities	68,544,564	49,713,151	44,958,414
- other securities	68,544,564	49,713,151	44,958,414
- other short-term financial assets	0	0	0
c) cash and cash equivalents	36,192,338	22,020,251	35,405,507
- cash at hand and at bank	10,130,365	4,006,936	11,352,247
- other cash	26,061,973	18,013,315	24,053,260
- other pecuniary assets	0	0	0
3.2. Other short-term investments	0	0	0
4. Short-term prepayments	298,727	438,575	334,838
III. Called up share capital (fund) not paid	0	0	0
IV. Own shares (stocks)	0	0	0
TOTAL ASSETS	166,324,819	123,099,035	118,759,878

(in PLN)

LIABILITIES	31.03.2026	31.12.2025	31.03.2025
I. Equity	148,460,402	118,704,544	113,253,800
1. Share capital	699,364	699,364	699,364
2. Supplementary capital	6,182,573	6,182,573	6,182,573
3. Revaluation reserve	0	0	0
4. Other reserves	94,627,210	94,627,210	85,478,554
4.1 Created in accordance with the company's articles of association	65,425,029	65,425,029	57,481,313
4.2 Created in connection with share-based payments	29,202,181	29,202,181	27,997,240
5. Accumulated profit (loss) from previous years	17,195,398	0	15,895,484
6. Net profit (loss)	29,755,858	17,195,398	4,997,825
7. Write-off on net profit during the financial year (negative value)	0	0	0
II. Liabilities and provisions for liabilities	17,864,417	4,394,491	5,506,078
1. Provisions for liabilities	8,249,283	1,228,024	481,382
1.1. Deferred tax liability	4,498,732	65,756	104,137
1.2. Provision for retirement and similar benefits	93,562	55,168	54,256
a) long-term	0	0	0
b) short-term	93,562	55,168	54,256
1.3. Other provisions	3,656,989	1,107,100	322,989
a) long-term	1,780,000	0	295,000
b) short-term	1,876,989	1,107,100	27,989
2. Long-term liabilities	285,130	331,964	613,494
2.1. To related parties	0	0	0
2.2. To other entities in which the entity has an equity interest	0	0	0
2.3. To other entities	285,130	331,964	613,494
a) credits and loans	0	0	0
b) arising from issuance of debt securities	0	0	0
c) other financial liabilities	285,130	331,964	613,494
d) bill of exchange liabilities	0	0	0
e) other	0	0	0
3. Short-term liabilities	9,330,004	2,834,503	4,411,202
3.1. Liabilities to related parties	0	0	0
3.2. Liabilities to other entities in which the entity has an interest in capital	0	0	0
3.3. Liabilities to other entities	9,330,004	2,834,503	4,411,202
a) credits and loans	0	0	0
b) arising from issuance of debt securities	0	0	0
c) other financial liabilities	328,540	391,990	426,628
d) trade liabilities	1,444,838	1,414,349	1,637,672
- up to 12 months	1,444,838	1,414,349	1,637,672
- over 12 months	0	0	0
e) received prepayments for deliveries and services	0	0	0
f) bill of exchange liabilities	0	0	0
g) tax, customs, insurance and other liabilities	7,265,798	769,100	1,146,450
h) payroll liabilities	290,828	258,764	1,200,451
i) other	0	300	0
3.4. Special funds	0	0	0
4. Prepayments and accruals	0	0	0
4.1. Negative goodwill	0	0	0
4.2. Other prepayments	0	0	0
a) long-term	0	0	0
b) short-term	0	0	0
TOTAL LIABILITIES	166,324,819	123,099,035	118,759,878

	31.03.2026	31.12.2025	31.03.2025
Book value (in PLN)	148,460,402	118,704,544	113,253,800
Number of ordinary shares (pcs.)	699,364	699,364	699,364
Book value per share (in PLN)	212.28	169.73	161.94
Diluted number of ordinary shares (pcs.)	727,443	727,443	727,443
Diluted book value per share (in PLN)	204.09	163.18	155.69

PROFIT AND LOSS ACCOUNT (COMPARATIVE VARIANT)

(in PLN)

	01.01.2026 - 31.03.2026	01.01.2025 - 31.03.2025
I. Net revenues from sales and equivalent, including revenues:	39,977,349	8,538,582
- from related parties	0	0
1. Net revenues from sales of products	39,977,349	8,538,582
2. Change in the balance of products (increase - positive value, decrease - negative value)	0	0
3. Manufacturing cost of products for internal purposes	0	0
4. Net revenues from sales of goods	0	0
II. Operating expenses	7,623,224	3,781,326
1. Amortisation and depreciation	2,448,544	287,762
2. Consumption of materials and energy	84,741	41,006
3. External services	2,054,132	1,195,117
4. Taxes and charges, including:	16,974	11,312
- excise duty	0	0
5. Payroll	2,564,701	1,944,789
6. Social security and other benefits, including:	61,746	66,683
- pension	30,919	29,082
7. Other costs by type	392,386	234,657
8. Value of goods sold	0	0
III. Profit (loss) on sales (I-II)	32,354,125	4,757,257
IV. Other operating revenues	2,564	210,824
1. Gain on disposal of non-financial fixed assets	0	4,065
2. Subsidies	0	0
3. Revaluation of non-financial assets	0	0
4. Other operating revenues	2,564	206,759
V. Other operating expenses	105,944	96,016
1. Loss on disposal of non-financial fixed assets	0	0
2. Revaluation of non-financial assets	0	0
3. Other operating expenses	105,944	96,016
VI. Profit (loss) on operating activities (III+IV-V)	32,250,745	4,872,064
VII. Financial revenues	1,308,200	1,036,153
1. Dividends and profit-sharing	0	0
2. Interest, including:	734,401	1,036,153
- from related parties	0	0
3. Gain on disposal of financial assets	0	0
4. Revaluation of financial assets	0	0
5. Other	573,799	0
VIII. Financial expenses	12,048	224,438
1. Interest, including:	12,048	21,470
- for related parties	0	0
2. Loss on disposal of financial assets, including:	0	0
- in related parties	0	0
3. Revaluation of financial assets	0	0
4. Other	0	202,968
IX. Gross profit (loss) (VI+VII-VIII)	33,546,898	5,683,780
X. Income tax	3,791,040	685,955
1. Current tax	7,325,858	1,316,260
2. Deferred tax	-3,534,818	-630,305
XI. Other statutory reductions in profit (increases in loss)	0	0
XII. Net profit (loss) (IX-X-XI)	29,755,858	4,997,825

	01.01.2026 - 31.03.2026	01.01.2025 - 31.03.2025
Net profit (loss) (annualised) (PLN)*	119,023,431	19,991,300
Weighted average number of ordinary shares	699,364	699,364
Profit (loss) per share (PLN)	170.19	28.58
Diluted weighted average number of ordinary shares	718,105	727,443
Diluted net profit (loss) per share (PLN)	165.75	27.48

*Net income of the period annualised by multiplying by 4.

STATEMENT OF CHANGES IN EQUITY

(in PLN)

	01.01.2026 - 31.03.2026	01.01.2025 - 31.12.2025	01.01.2025 - 31.03.2025
I. Opening balance of equity	118,704,544	107,324,432	107,324,432
a) changes to the adopted accounting principles (policy)	0.00	0	0
b) adjustments of errors	0.00	0	0
II. Opening balance of equity after adjustments	118,704,544	107,324,432	107,324,432
1. Opening balance of share capital	699,364	699,364	699,364
1.1. Changes in the share capital	0	0	0
a) increase (due to)	0	0	0
- issue of shares	0	0	0
b) decrease (due to)	0	0	0
1.2. Closing balance of share capital	699,364	699,364	699,364
2. Opening balance of supplementary capital	6,182,573	6,182,573	6,182,573
a) adjustments of errors	0	0	0
2.1. Opening balance of supplementary capital after adjustments	6,182,573	6,182,573	6,182,573
2.2. Changes in supplementary capital	0	0	0
a) increase (due to)	0	0	0
- share issues above par	0	0	0
- profit distribution (statutory)	0	0	0
- profit distribution (over the statutorily required minimum value)	0	0	0
b) decrease (due to)	0	0	0
- loss coverage	0	0	0
2.3. Closing balance of supplementary capital	6,182,573	6,182,573	6,182,573
3. Opening balance of revaluation reserve	0	0	0
3.1. Changes in revaluation reserve	0	0	0
a) increase (due to)	0	0	0
b) decrease (due to)	0	0	0
3.2. Closing balance of revaluation reserve	0	0	0
4. Opening balance of other reserves	94,627,210	84,547,011	84,547,011
4.1. Changes in other reserves	0	10,080,198	931,542
a) increase (due to)	0	10,080,198	931,542
- profit distribution	0	7,943,715	0
- share-based payment	0	2,136,483	931,542
- profit settlements from previous years	0	0	0
b) decrease (due to)	0	0	0
- loss settlements from previous years	0	0	0
4.2. Closing balance of other reserves	94,627,210	94,627,210	85,478,554
5. Opening balance of previous years' profit (loss)	17,195,398	15,895,484	15,895,484
5.1. Opening balance of previous years' profit	17,195,398	15,895,484	15,895,484
a) changes to the adopted accounting principles (policy)	0.00	0	0
b) adjustments of errors	0.00	0	0
5.2. Opening balance of previous years' profit after adjustments	17,195,398	15,895,484	15,895,484
a) increase (due to)	0	0	0
- undistributed profit	0	0	0
b) decrease (due to)	0	15,895,484	0
- profit distribution from previous years, including:	0	15,895,484	0
- dividend payments	0	7,951,769	0
5.3. Closing balance of previous years' profit	17,195,398	0	15,895,484
5.4. Opening balance of previous years' loss	0	0	0
a) changes to the adopted accounting principles (policy)	0	0	0
b) adjustments of errors	0	0	0
5.5. Opening balance of previous years' loss after adjustments	0	0	0
a) increase (due to)	0	0	0
b) decrease (due to)	0	0	0
5.6. Closing balance of previous years' loss	0	0	0
5.7. Closing balance of previous years' profit (loss)	17,195,398	0	15,895,484
6. Net result	29,755,858	17,195,398	4,997,825
a) net profit	29,755,858	17,195,398	4,997,825
b) net loss	0	0	0
c) write-offs from profit	0	0	0
III. Closing balance of equity	148,460,402	118,704,544	113,253,800
IV. Equity including proposed profit distribution (loss coverage)	118,465,156	118,704,544	105,302,031

CASH FLOW STATEMENT

(in PLN)

	01.01.2026 - 31.03.2026	01.01.2025 - 31.03.2025
A. Cash flows from operating activities		
I. Net profit / loss	29,755,858	4,997,825
II. Total adjustments	6,044,253	1,530,466
1. Amortisation and depreciation	2,448,544	287,762
2. Exchange gains (losses)	-3,395	-9
3. Interest and profit sharing (dividend)	-477,890	-655,410
4. Profit (loss) on investment activities	0	-4,065
5. Change in provisions	7,021,259	308,002
6. Change in inventory	50,209	-11,800
7. Change in receivables	-1,731,388	568,136
8. Change in short-term liabilities excluding credits and loans	6,558,951	707,978
9. Change in prepayments and accruals	-7,822,036	-601,670
10. Other adjustments	0	931,542
III. Net cash flows from operating activities (I+II)	35,800,111	6,528,291
B. Cash flows from investing activities		
I. Inflows	9,456,135	20,495,705
1. Sale of intangible assets and tangible fixed assets	0	4,065
2. From financial assets, including:	9,456,135	20,491,640
b) in other entities	9,456,135	20,491,640
- disposal of financial assets	9,000,000	20,000,000
- interest	456,135	491,640
II. Outflows	30,916,566	19,042,387
1. Purchase of intangible assets and tangible fixed assets	3,167,613	3,313,526
2. Asset liabilities, including:	27,748,953	15,728,860
b) in other entities	27,748,953	15,728,860
- disposal of financial assets	27,748,953	15,728,860
3. Other outflows from investment activities	0	0
II. Net cash flows from investment activities (I-II)	-21,460,431	1,453,318
C. Cash flows from financial activities		
I. Inflows	0	0
II. Outflows	122,331	122,543
1. Dividends and other distributions to the owners	0	0
2. Payments of liabilities under the lease agreement	110,283	101,081
3. Interest	12,048	21,462
4. Other outflows from financial activities	0	0
III. Net cash flows from financial activities (I-II)	-122,331	-122,543
D. Total net cash flows (A.III+B.III+C.III)	14,217,349	7,859,066
E. Balance sheet change in cash, including:	14,172,087	7,849,951
- change in cash due to exchange rate differences	-3,395	-9
F. Cash opening balance	22,033,188	27,492,989
G. Closing balance of cash (F+D), including:	36,250,537	35,352,055
- of limited disposability	0	0

ADDITIONAL INFORMATION TO THE CONDENSED FINANCIAL STATEMENTS FOR THE FIRST QUARTER OF 2026

General information about Creepy Jar

Creepy Jar S.A. with its registered office in Warsaw (hereinafter “**the Company**”, “**the Issuer**” or “**Creepy Jar**”) is a producer and publisher of computer games designed for various hardware platforms. The studio produces high-profile productions in the segment of independent games with the characteristics of high-budget titles, referred to in the industry as Premium Indie.

Basic information about the Company

Company:	Creepy Jar S.A.
Registered office	Warsaw
Address:	ul. Człuchowska 9, 01-360 Warsaw
E-mail address:	office@creepyjar.com
Website:	www.creepyjar.com
Registry court	District Court for the Capital City of Warsaw in Warsaw, XII Commercial Division of the National Court Register
KRS	0000666293
REGON	366335731
NIP	1182136414
ISIN	PLCRPJR00019
Major objects of activity (PKD)	62. 01. Z. SOFTWARE ACTIVITIES

Creepy Jar S.A. was incorporated on 16 December 2016 by a notarial deed including the consent to the incorporation of the Company, the wording of the Articles of Association and the statement of consent to acquire the entire share capital (notarial deed drawn up before notary Sylwia Jankiewicz in the Notary Office in Kraków under Rep. A No. 4475/2016). The Company was registered in the National Court Register on 2 March 2017. The Company does not have any branches (facilities).

As of the date of this report, all shares of the Company are publicly traded on the regulated market (main market) of the Warsaw Stock Exchange S.A.

Share capital

The Company’s share capital amounts to PLN 699,364 (six hundred ninety-nine thousand three hundred sixty-four zlotys) and is divided into 699,364 (six hundred ninety-nine thousand three hundred sixty-four) ordinary bearer shares with a nominal value of PLN 1 (one zloty) each, including:

- **500,000** (five hundred thousand) series A ordinary bearer shares with a nominal value of PLN 1.00 (one zloty) each,
- **147,082** (one hundred forty-seven thousand eighty-two) series B ordinary bearer shares with a nominal value of PLN 1.00 (one zloty) each,
- **32,354** (thirty-two thousand three hundred fifty-four) series C ordinary bearer shares with a nominal value of PLN 1.00 (one zloty) each,
- **4,928** (four thousand nine hundred twenty-eight) series D ordinary bearer shares with a nominal value of PLN 1.00 (one zloty) each,
- **15,000** (fifteen thousand) series E ordinary bearer shares with a nominal value of PLN 1.00 (one zloty) each;

To cover the series A shares subscribed for by Krzysztof Maciej Kwiatek, Krzysztof Sałek, Tomasz Michał Soból and Marek Jacek Soból in the share capital of the Company being established, the founders made individual non-



cash contributions with a value of PLN 100,000 (one hundred thousand zlotys) each, with a total value of PLN 400,000 (four hundred thousand zlotys). These contributions were covered by copyrights to the concept of the Green Hell game. The remaining shares in the Issuer's share capital were covered by a cash contribution. All shares of the Company are publicly traded on the regulated market (main market) of the Warsaw Stock Exchange S.A.

Information on the Company's key products

Creepy Jar specialises in producing Premium Indie games for various hardware platforms, especially PC and consoles.

Green Hell



The Issuer's first production, Green Hell, is a realistic survival simulator set in the open world of the Amazon rainforest. Players take on the role of an anthropologist, Jake Higgins, who finds himself in a faithfully reproduced Amazon jungle full of deadly threats. He must quickly learn many survival techniques (lighting fires, building shelter, making tools, hunting, dressing wounds) that will allow him to survive in a hostile environment. At the same time, he cannot ignore his own physical and mental condition, which if ignored can pose a mortal threat to him. Green Hell is the first survival game set in the Amazon jungle and stands out from the competition with its diverse gameplay mechanics and compelling storyline. Green Hell was an international success and received high praise from players and reviewers (85% positive reviews on Steam). Total gross sales of the game on PC/Steam, PlayStation and Xbox platforms exceeded 12 million copies.

The PC version of Green Hell was released on 29 August 2018 on the Steam distribution platform in Early Access mode. The full version of the game (Full Release) was made available on 5 September 2019. Green Hell allows the game to be played in single player mode and in co-op mode for up to 4 players. The game is currently available on PC/Steam, in version on PlayStation 4 and 5, Xbox One and Xbox Series X|S, Nintendo Switch consoles and Green Hell VR on virtual reality platforms. Since its early access release, the title has been regularly supported with updates containing improvements, new content and new story threads that clearly expand the game's content and provide players with more hours of entertainment. Green Hell has received more than 90 updates so far, including 21 major expansion packs.

StarRupture



The StarRupture release took place in Early Access on PC/Steam on 6 January 2026. It is an advanced base-building simulator with survivalist elements, from a first-person perspective, set in a science-fiction setting. The studio’s new production consists of several basic mechanics: base building, exploration, advanced combat system and resource management on an alien planet plagued by disasters caused by the title star – Rupture. Players take on the role of one of four characters in singleplayer or in co-op mode with up to four players. Their task is to explore, adapt, mine and gather natural resources and expand the base - all that to survive and be able to develop new technologies. The Issuer works on the full release version (version 1.0) and in the meantime plans to make the new game content available free of charge in accordance with the presented project roadmap.

ONGOING IMPROVEMENTS		COMING IN EARLY ACCESS			COMING IN 1.0 VERSION
<p>GAME PERFORMANCE</p>	<p>BUILDING MECHANICS</p>	<p>FEATURES</p> <ul style="list-style-type: none"> WILDLIFE CUSTOM GAME MODE OPTION (WITH ADJUSTABLE DIFFICULTY) A NEW WAY TO TRAVEL ON MAP BETWEEN BASES COBEX (ENCYCLOPEDIA) CONTROLLER SUPPORT NEW BUILDING FEATURES NEW COMBAT MECHANICS NEW EXPLORATION MECHANICS 	<p>CONTENT</p> <ul style="list-style-type: none"> EXPANDED MAP ADDITIONAL CORPORATION LEVELS & REWARDS NEW WEAPONS NEW RESOURCES NEW BUILDINGS NEW FORGOTTEN ENGINE NEW LOCATIONS & POINTS OF INTEREST ADDITIONAL STORY ELEMENTS 	<p>QUALITY OF LIFE</p> <ul style="list-style-type: none"> CARGO DISPATCHER/RECEIVER REWORK CO-OP GAME BALANCE ACCESSIBILITY OPTIONS (IMPROVED KEYBINDING) ACCESSIBILITY OPTIONS (SUBTITLE OPTIONS, ADJUSTABLE TEXT SIZE) DEDICATED SERVERS 	<ul style="list-style-type: none"> FROST WAVE NEW BIOME END GAME MORE STORY ELEMENTS ACHIEVEMENTS
<p>COMBAT MECHANICS</p>	<p>WORLD</p>				
<p>UI/UX</p>					

Business model

Assumptions

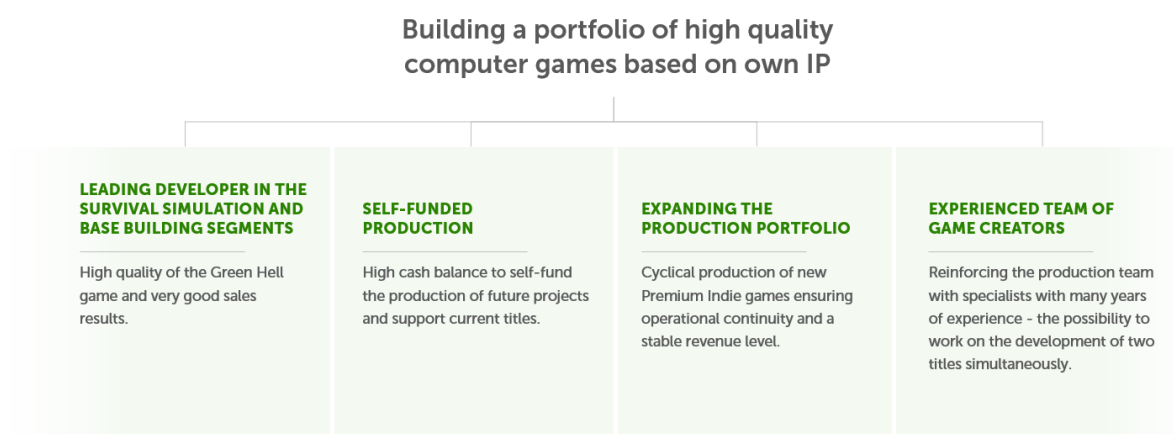
1	2	3
<p>STRONG IP</p> <ul style="list-style-type: none"> • Production of high quality computer games based on own IP. • Using the potential of the built player base to promote future titles. 	<p>LONG GAME LIFE CYCLE</p> <ul style="list-style-type: none"> • Development of games through updates containing additions extending the content of the game. • Ensuring long-term support for games in cooperation with the gaming community. 	<p>PRESENCE ON KEY PLATFORMS</p> <ul style="list-style-type: none"> • Availability of games on major platforms - PC and PlayStation, Xbox, Nintendo and VR platforms. • Striving to ensure availability of games on new platforms, including next-generation consoles.

The Issuer specialises in the production of high quality computer games based on its own IP, which it finances independently without external publisher support.

The Company assumes cyclical production of new Premium Indie games, which will ensure operational continuity and a stable level of income, enabling the realisation of subsequent projects. The Issuer's business model assumes working on one leading project, while providing long-term support for previously released titles through updates containing free additions expanding their content. The support of the Company's products is realised in cooperation with the community of players. Thanks to this, it can respond in an optimum manner to the needs and expectations of the players with regard to the development of a given production, and thus increase its sales potential. The above activities are aimed at ensuring a long-term life cycle of the Issuer's games, which allows for generating revenues from product sales in the long term with relatively low involvement of Creepy Jar team in supporting the production. At present, the leading title is StarRupture.

The Issuer's business model is to have the studio's products present on all key hardware platforms in order to maximise their sales potential. Green Hell is available on the most important (primarily in terms of number of users) platforms – PC and on PlayStation consoles (PlayStation 4 and PlayStation 5), Xbox (Xbox One and Xbox Series X|S), Nintendo (Forever Entertainment S.A. is responsible for porting and distribution) and VR platforms (Incuvo S.A. is responsible for porting and distribution). StarRupture is currently available only on PC.

Basic assumptions of the Company's strategy



The main assumption of Creepy Jar S.A. development strategy is building a portfolio of high quality computer games based on own IP.

The Company sells Green Hell and StarRupture worldwide through a digital distribution model. Sales strategy of the Issuer assumes successive development of products through regular updates with free additions significantly increasing game content. After purchase the customer receives support for the title in the long term without having to incur additional costs.

The Issuer assumes cyclical production of Premium Indie games ensuring operational continuity and a stable level of income in the long term. The Company focuses on independently financing its future projects and supporting current titles, which enables it to have high short-term financial assets (PLN 104.7 million as at 31.03.2026) obtained as a result of very good sales of Green Hell and StarRupture.

The Issuer is also a publisher of its productions (self-publishing model) on major hardware platforms. The Company aims to ensure that its titles are available on as many platforms as possible, so that it can diversify its sources of revenues from the sale of one product. The Issuer focuses on its own projects, but allows for limited publishing activities for external developers.

The Issuer's development strategy is based on organic growth, which the Company intends to achieve by systematically expanding its portfolio of computer games for key hardware platforms. In the Issuer's opinion this will allow for gradual diversification of revenue sources and will provide the Company with funds necessary to implement further original projects.

Creepy Jar creates a team of over 60 game creators whose competences cover key areas necessary for the production of high-quality Premium Indie games. Company's development strategy assumes justified, gradual reinforcement of the production team with specialists with many years of experience in gamedev industry in order to guarantee smooth production process and elimination of potential bottlenecks. The studio is also supported by external specialists working on music, storyline and outsourcing selected graphic elements.

Information on the composition of the Management Board and the Supervisory Board of the Company

Composition of the Issuer's Management Board as at 31.03.2026:

Full name	Function
Krzysztof Kwiatek	President of the Board
Grzegorz Piekart	Member of the Board
Krzysztof Sałek	Member of the Board
Tomasz Soból	Member of the Board

During the reporting period and till the date of publication of this report there were no changes in the composition of the Issuer's Management Board.

Composition of the Issuer's Supervisory Board as at 31.03.2026:

Full name	Function
Michał Paziewski	Chairman of the Supervisory Board
Arleta Olejniczak	Member of the Supervisory Board
Tomasz Likowski	Member of the Supervisory Board
Piotr Piskorz	Member of the Supervisory Board
Jarosław Karasiński	Member of the Supervisory Board

Composition of the Audit Committee:

Full name	Function
Arleta Olejniczak	Chairwoman of the Audit Committee
Michał Paziewski	Member of the Audit Committee
Piotr Piskorz	Member of the Audit Committee

During the reporting period and till the date of publication of this report there were no changes in the composition of the Issuer's Supervisory Board.

Information on the principles adopted when drawing up the report

These condensed financial statements (hereinafter referred to as "**Financial Statements**") have been prepared in accordance with the regulations:

- the Accounting Act of 29 September 1994 (consolidated text, Dz. U. 2023 item 120, as amended);
- Ordinance of the Minister of Finance of 05 October 2020 on the scope of information disclosed in financial statements and consolidated financial statements required in issue prospectuses for issuers based in the territory of the Republic of Poland and applying Polish accounting principles (consolidated text, Dz. U. 2020, item 2000), ("**Ordinance on issuers' statements**");
- Ordinance of the Minister of Finance of 6 June 2025 on current and periodic information provided by issuers of securities and conditions for recognising as equivalent information required by the laws of a non-member state (Dz. U. of 2025, item 755) ("**Ordinance on Current and Periodic Information**");

The financial statements have been prepared on the assumption that the Company will continue as a going concern.

The financial statements were prepared for the period from 1 January 2026 to 31 March 2026. Comparative data are presented for the corresponding period of 2025 in accordance with the Regulation on current and periodic information. In the period covered by these Financial Statements, there were no material differences in estimates.

Unless otherwise indicated, all figures are presented in PLN and rounded to the nearest whole PLN.

Methods of valuation of assets and liabilities and determination of the financial result

For the purpose of preparing these Financial Statements, methods of valuation of assets and liabilities were applied and the principles for determination of the financial result were in accordance with the Accounting Policy binding in the Company.

The accounting principles applied by the Company are adapted to the provisions resulting from the Accounting Act of 29 September 1994 (consolidated text: Dz. U. 2023 item 120) as amended.

Principles of recording fixed tangible and intangible assets

Fixed tangible assets and intangible assets are valued at purchase prices or production costs less depreciation or amortisation and impairment losses. The purchase price or production cost of a fixed assets is increased by the cost of its improvement.

The purchase price and production cost of fixed assets, tangible assets under construction and intangible assets include all their costs incurred by the Company for the period of construction, assembly, adaptation and improvement until the date of their adoption for use, including the cost of servicing liabilities incurred to finance them and the related exchange differences less the related revenue.

Depreciation and amortisation of tangible and intangible assets is made starting from the month following the month in which they were accepted for use.

The straight-line method of depreciation is used for tangible and intangible assets, except for completed R&D works.

Typical annual depreciation rates are as follows:

Buildings and structures	1,5-4,5%
IT equipment	20-30%
Technical equipment and machines	10-20%
Vehicles	20%
Furniture, tools, instruments, movable property, equipment	20%
Licences, R&D expenses	10-50%
Other intangible assets	20%

In case of tangible and intangible assets acquires as used as well as those showing accelerated wear and tear and in untypical cases depreciation rates may be set outside the ranges indicated above.

For tangible and intangible assets for which depreciation rates specified in the Corporate Income Tax Act (tax rates) do not differ materially from the depreciation rates resulting from the economic useful lives, tax rates are applied.

Tangible assets and intangible assets with an expected useful life of more than one year and an initial value equal to or less than PLN 10,000.00 are entered in the balance sheet records of fixed assets and depreciated once in the month in which they are accepted for use.

The correctness of the applied depreciation periods and rates of tangibles and intangible assets is periodically verified by the Company.

Development costs

The costs of completed R&D works related to the production of games carried out by the Company are classified as intangible assets, if all of the following conditions are met:

- the product or production technology are precisely specified and the related development costs are reliably determined,
- the technical usefulness of the product or technology has been established and properly documented and on this basis the Company has made a decision to manufacture these products or to apply the technology,
- the development costs are expected to be covered by revenues from the sale of these products or application of technology.

The R&D expenses are subject to straight-line amortisation over the economic useful life of the development results or in case of projects for which it is possible to determine the reliable estimates of the quantity or value of sales, the Company amortises the value of these projects using the natural method, in relation to the planned volume of sales. If in exceptional cases it is not possible to reliably estimate the economic useful life of the results of completed R&D works, the period of write-downs may not exceed 5 years.

Amortisation of completed R&D works is made starting from the month following the month in which they were accepted for use.

The principles specified above for making impairment losses apply to the R&D expenses.

The costs of R&D works in the period until their completion are recognised in intangible assets as R&D works in progress.

Leasing

The Company applies the principles of qualification of lease, tenancy, leasing and other similar agreements provided for in Article 3 (4) and (5) of the Accounting Act. If the Company is a party to lease, tenancy, leasing or other similar agreements under which it has accepted third-party tangible or intangible assets for use, under which substantially all the risks and benefits resulting from the ownership of assets being the subject matter of the agreement are transferred, the subject matter of the agreement is recognised under assets in the balance sheet. The subject matter of the agreement is initially recognised at the lower of two values: the fair value or the present value of the minimum lease payments. Lease liabilities are valued at adjusted purchase price.

Investments

Investments include assets held for the purpose of obtaining economic benefits from appreciation in value of these assets, revenues resulting therefrom in the form of interest, dividends (shares in profit) or other benefits, including from business transactions, and in particular financial assets and those real estate and tangible and intangible assets that are not used by the Company, but are held in order to obtain economic benefits.

Receivables and liabilities not classified as investments or financial liabilities

Receivables are recognised at the amount required to be paid, while applying the prudent valuation principle. Receivables are revalued taking into account the degree of probability of their payment, by means of a revaluation write-down included respectively in other operating costs or financial costs - depending on the type of receivables to which the revaluation write-down relates. Revaluation write-downs are created for individual receivables. It is allowed to create revaluation write-downs for groups of receivables respectively to their overdue status, if receivables to which this approach is applied are not individually significant.

Liabilities are valued at the amount due.

Receivables and liabilities are classified as:

- short-term receivables or liabilities in relation to all trade receivables and liabilities and all or part of other receivables and liabilities that are due within 12 months of the balance sheet date,
- long-term receivables and liabilities – in relation to receivables other than short-term receivables.

Receivables and liabilities expressed in foreign currency as at the balance sheet date are valued using the average exchange rate announced by the National Bank of Poland at that date.

Prepayments and accruals

The Company makes prepayments in relation to costs incurred with regard to future reporting periods. Write-offs of prepayments are made according to the lapse of time or the amount of benefits, in accordance with the prudent valuation principle.

Accruals are made at the amount of probable liabilities falling due in the current reporting period, resulting in particular from services provided to the Company by contractors, when the amount of liability can be reliably estimated.

Accruals and deferred income are made in accordance with the prudence principle and include in particular the equivalent of funds received from or payable to contractors for services to be performed in subsequent reporting periods.

Provisions

Provisions are liabilities whose maturity date or amount is uncertain.

The Company creates provisions if it has a legal or constructive obligation resulting from past events and if it is probable that the settlement of this obligation will result in the use of the Company's already existing or future assets. Provisions are created if their amounts are material and reliable estimates can be made.

Provisions are created at the amount representing the best estimate of expenditures required to settle the present obligation as at the balance sheet date.

Provisions are not created for future operating losses.

Equity

Share capital is recognised at the amount specified in the Company's articles of association and entered in the court register.

Supplementary capital is recognised at the amount of the share premium as well as profit distribution and other amounts, if the Company's articles of association and relevant resolutions of its bodies so provide.

Other elements of equity are recognised in accordance with the provisions of the Commercial Companies Code, the Accounting Act, the Company's articles of association, resolutions of the Company's bodies and when so provided in this accounting policy (principles), including in connection with the share-based payments made by the Company. The manner of recognising components of equity in connection with share-based payments are described below.

Revenues and expenses

Revenues and expenses are recognised on an accrual basis, i.e. in the financial year to which they relate, irrespective of when the payment is received or made and in accordance with the principle of matching revenues and expenses and the prudence principle.

Operating revenues and expenses

Operating revenues and expenses include revenues and expenses related to the reporting period other than revenues and expenses from financial operations and revenues and expenses from income tax and other compulsory charges on the financial result.

Revenues from sales of products are recognised in the profit and loss account, if all of the following conditions are met:

- the amount of revenues can be measured reliably,
- there is a sufficiently high probability that the Company obtains economic benefits from the transaction,
- the significant risk and benefits resulting from ownership of assets subject to sales have been transferred to the buyer and the Company is no longer permanently involved in the management of the assets transferred nor does it exercise effective control over them.

Revenues from sales include the disposal of products manufactured by the Company to which it has exclusive licensing rights from their manufacture or has acquired licences to publish or distribute them.

The Company licenses its software (intellectual property) to game distributors. The licence granted for a set period of time give the distributors access to the intellectual property in the form in which it exists during the licence period. The basis for revenue recognition constitute royalties from the sales of game distribution licences. These revenues depend on the amount of sales made by the distributor to the end user in a given reporting period. Revenue from sales of a given product is recognised in the period of sale based on sales reports to end users received by the Company from game distributors.

Revenues include amounts received or due to products supplied to purchasers, less commissions or similar amounts for participation in sale charged by distributors in accordance with relevant agreements as well as trade discounts, if any, and value added tax (VAT). The amount of revenues is measured at the value of payment received or due. Other operating revenues and expenses include revenues and expenses related indirectly to the Company's operating activities.

Revenues and expenses of financial operations

Revenues and expenses of financial operations include in particular:

- profits and losses on the disposal and valuation of financial instruments other than receivables and liabilities resulting from operating activities,
- interest received and due as well as similar fees and commissions, if they do not increase the initial value of assets,
- dividends received and due,
- exchange differences if they are not charged to the initial value of assets.

Interest income and expenses are recognised using the effective interest rate. It is allowed to calculate interest on a simplified basis, if the difference between the amount of interest so determined and the amount resulting from the use of effective interest rate is immaterial.

Income tax

Current income tax is recognised in accordance with applicable tax laws. In connection with temporary differences between the book value of assets and liabilities and their tax value and tax loss deductible in the future the Company creates a provision and establishes deferred tax assets.

Deferred tax assets are established in the amount expected to be deducted from income tax in the future due to negative temporary differences that will reduce the income tax base and deductible tax loss in the future, in accordance with the prudence principle.

Deferred tax liability is established for the amount of income tax payable in the future in connection with positive temporary differences, i.e. differences that will increase the income tax base in the future.

The amount of deferred tax liabilities and assets is established taking into account the income tax rates applicable in the year when the tax obligation arose.

Deferred tax liabilities and assets may be presented in the balance sheet after offsetting, if the Company has a title authorising it to take them into account simultaneously when calculating the amount of tax liability.

Transactions in foreign currencies

Economic transactions expressed in foreign currencies are recognised in the accounting books as at the day of their performance at:

- the actually applied exchange rate on that day, resulting from the nature of operation – in case of selling or buying currencies and payment of receivables or liabilities,

- the average exchange rate announced by the National Bank of Poland on the day preceding that day – in case of paying receivables or liabilities, if it is not reasonable to apply the exchange rate referred to above as well as in case of other operations.

As at the balance sheet date assets and liabilities expressed in foreign currencies are valued at the average exchange rate announced for a given currency by the National Bank of Poland for that day.

Exchange differences resulting from the valuation as at the balance sheet date of assets and liabilities expressed in foreign currencies, except for long-term investments, and resulting from the payment of receivables and liabilities in foreign currencies, as well as from the sale of currencies, are included respectively in financial revenues or expenditures, and in justified cases – in the production cost of products or purchase price of goods, as well as in the purchase price or production cost of fixed assets, fixed assets under construction or intangible assets.

Profit and loss account

The Company prepares a profit and loss account in a comparative version.

Cash flow statement

The Company prepares a cash flow statement using indirect method.

Statement of changes in equity

The Company prepares a statement of changes in equity.

Financial instruments

Shares and stocks in subordinated entities classified as fixed assets are valued at purchase price less impairment losses.

Financial instruments other than shares and stocks in subordinated entities, rights and obligations under lease and insurance agreements as well as financial instruments issued by the Company, constituting its equity instruments, are recognised and valued in accordance with the Regulation of the Minister of Finance of 17 November 2024 on the recognition and valuation methods, disclosure and presentation of financial instruments (Dz. U. item 1750).

Financial assets are classified in one of the following categories:

- financial assets held for trading,
- loans granted and own receivables,
- financial assets held to maturity,
- financial assets available for sale.

Financial liabilities are classified in one of the following categories:

- financial liabilities held for trading,
- other financial liabilities.

Financial assets are classified as current assets, if they are payable and due or intended for disposal within 12 months of the balance sheet date or from the date of their establishment, issue or acquisition or if they are cash equivalents. In other cases financial assets are included in fixed assets.

Financial liabilities are classified as short-term liabilities if they are due within 12 months of the balance sheet date. In other cases financial liabilities are included in long-term liabilities.

Financial assets are entered in the accounting books on the date of concluding an agreement at the purchase price, i.e. at the fair value of the expenses incurred or other assets transferred in exchange, whereas financial liabilities at the fair value of the amount received or the value of other assets received. When determining the fair value at that date the transaction costs incurred by the Company are taken into account; transaction costs

can be ignored when determining the fair value if they are immaterial. Transactions of buying and selling financial instruments made in regulated trading are entered in the accounting books on the date of their settlement.

Hedge accounting

The Company does not apply hedge accounting.

Share-based payments

In case of share-based payments (also settled in other equity instruments) granted to employees, associates and members of the Company's management board, the fair value of the instruments is determined at the grant date. To determine the fair value of the instruments granted, an option pricing model is applied which takes into account, among other things, the Company's share price as at the vesting date, the volatility of the share price, the risk-free interest rate, the exercise price of the option, the period in which the option may be exercised and the rate of dividend.

The fair value of equity-settled share-based payments determined at the date of entering into the relevant participation agreement in the incentive scheme is charged to remuneration expense on a straight-line basis over the vesting period, taking into account the terms and conditions of the instruments granted based on the Company's respective estimates, with a corresponding increase to reserves. At each balance sheet date, the Company revises its estimates of the number of equity instruments expected to be granted. The impact, if any, of the revision of the original estimates is recognised in the profit and loss account over the remaining period of the grant, with a corresponding adjustment to the share-based payment reserve. Stock options or other rights outstanding under share-based payment arrangements are not financial instruments.

Information on changes in Accounting Policy in the current financial year and their effect on the financial result and equity

On 16 December 2025 by way of the Management Board's resolution no. 1 an amended accounting policy was adopted, in force from 1 January 2026. The most important changes relate to the presentation of expenditures on the production of the games in progress. They do not affect the financial result or equity.

These include:

R&D costs

Before the change	After the change
"The costs of completed R&D works related to the production of the games carried out by the Company, incurred prior to the production or application of technology, are classified as intangible assets, if all of the following conditions are met:"	"The costs of completed R&D works related to the production of the games carried out by the Company are classified as intangible assets, if all of the following conditions are met:"
"The costs of R&D works in the period until their completion are recognised as long-term prepayments."	"The costs of R&D works in the period until their completion are recognised in intangible assets as R&D works in progress."

Prepayments and accruals

Before the change	After the change
"Game development costs incurred prior to the sale or application of new solutions are recognised as R&D expenditures in progress and presented as long-term	Deleted



accruals. When the work is completed and expenditures related to the implementation of a given project are recognised, the expenditures are transferred from the item of accruals to the item of costs of completed R&D works, presented in the balance sheet as intangible assets.”	
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Estimates and assumptions of the Management Board

Before the change	After the change
“- the classification of expenditures on game production as prepayments prior to their acceptance for use and their recognition as intangible assets, insofar as they meet the conditions for capitalisation as costs of completed R&D works from the commencement of works,”	Deleted

The purpose of this change in accounting policy (principles) is to better reflect the actual nature of R&D expenses prior to their completion and thus to provide more useful and reliable information.

Items in the Financial Statements affected by this change in accounting policy (principles).

As at 31.03.2026:

Item	Before the adjustment	Adjustment	After the adjustment
1. Intangible assets	86,342	29,937,283	30,023,625
1.4 R&D work in progress	0	29,937,283	29,937,283
5. Long-term prepayments	30,729,498	-29,937,283	792,215
5.2. Other prepayments	29,945,123	-29,937,283	7,840

As at 31.12.2025:

Item	Before the adjustment	Adjustment	After the adjustment
1. Intangible assets	0	40,358,912	40,358,912
1.4 R&D work in progress	0	40,358,912	40,358,912
5. Long-term prepayments	40,508,189	-40,358,912	149,277
5.2. Other prepayments	40,366,751	-40,358,912	7,840

Amount and type of items affecting assets, liabilities, equity, net income or cash flows that are unusual because of their nature, value or frequency

In the financial results for the first quarter of 2026 the Issuer does not identify amounts or items affecting assets, liabilities, equity, net income or cash flows that are unusual because of their nature, value or frequency.

Explanations concerning seasonality or cyclicity of the issuer's activities in the presented period

In the financial results for the first quarter of 2026, the Issuer does not identify the phenomenon of seasonality or cyclicity.

At the same time it should be emphasised that the highest sales revenue to date have been recorded in periods immediately following the game’s launch (including on new platforms) or the addition of new updates. In the periods between significant updates or expansions, turnover can be significantly lower, which can result in significant differences in revenue values and disparities in financial performance from one reporting period to the next. The Issuer tries to minimise this effect by releasing the game on new platforms and adding further free updates that expand the content of the games. As a consequence, the Issuer tries to extend the life of its products on the market and at the same time to spread sales over different periods of the year.



Information on write-downs of inventories to net realisable value and reversal of write-downs

During the first quarter of 2026, the Issuer did not make any inventory write-downs.

Information on impairment losses on financial assets, property, plant and equipment, intangible assets or other assets, and reversal of such write-offs

During the first quarter of 2026, the Issuer did not make any impairment losses on assets.

Information on the creation, increase, use and release of provisions

(in PLN)

Provisions	01.01.2026 - 31.03.2026	01.01.2025 - 31.12.2025	01.01.2025 - 31.03.2025
Opening balance	1,162,268	80,372	80,372
Release of provisions	0	0	0
Use of provisions	38,929	59,100	31,111
Creation of provisions	2,627,212	1,140,997	327,984
Closing balance, including:	3,750,551	1,162,268	377,245
- long-term, including:	1,780,000	0	295,000
- provisions for employee benefits	0	0	0
- other provisions	1,780,000	0	295,000
- short-term, including:	1,970,551	1,162,268	82,245
- provisions for employee benefits	93,562	55,168	54,256
- other provisions	1,876,989	1,107,100	27,989

In the first quarter of 2026 a provision was created for potential bonuses for management board members in the amount of PLN 1,780,000,00. The final amount and payment of the bonus will depend on the Company's net profit for the full year 2026 in accordance with the principles set out in the Company's Remuneration Policy.

Information on deferred tax assets

(in PLN)

Deferred tax liability	31.03.2026	31.12.2025	31.03.2025
- expenditures on intangible assets	4,421,255	0	10,420
- provision for interest income	40,423	30,217	34,143
- deferred income	1,240	1,182	2,996
- undepreciated value of vehicles	26,181	33,335	56,418
- balance sheet valuation	9,632	1,022	160
Total	4,498,732	65,756	104,137

(in PLN)

Deferred tax assets	31.03.2026	31.12.2025	31.03.2025
- IP Box	7,645,340	0	554,912
- provision for bonuses for the management board	317,550	90,959	150,254
- financial lease liabilities	16,473	22,819	44,941
- unpaid salaries, social security contributions, employee capital plans	23,457	15,362	21,624
- provision for financial statement preparation and audit	3,907	6,809	3,378
- balance sheet valuation	123	617	2,718
- unused leave	10,573	4,872	6,548
- provisions for royalties	91,402	0	0
- other	407	0	0
Total	8,109,231	141,437	784,375

Information on cash structure for the cash flow statement

(in PLN)

Cash and other pecuniary assets as well as cash structure for the cash flow statement	31.03.2026	31.03.2025
Cash and other pecuniary assets in the balance sheet	36,192,338	35,405,507
Exchange differences from cash valuation as at the balance sheet date	-3,773	-192
Deposits with a term of more than 3 months from the date of opening presented in the balance sheet as other cash	0	0
Accrued unpaid interest on deposits shown in cash and cash equivalents	61,973	-53,260
Total cash for the cash flow statement	36,250,537	35,352,055

Information on significant transactions of purchase and sale of tangible assets

In the first quarter of 2026, the Issuer did not make any significant purchase or sale transactions of tangible assets.

Information on significant liability due to purchase of fixed assets

In the first quarter of 2026, the Issuer did not have any significant liabilities due to the purchase of tangible assets.

Information on significant litigation settlements

In the first quarter of 2026, the Issuer was not a party to any court or arbitration proceedings which could have or had a significant impact on the financial position or profitability of the Company.

Indication of adjustments of prior period errors

Not present.

Information about changes in economic conditions and operating conditions that have a significant effect on the fair value of the entity's financial assets and financial liabilities, regardless of whether those assets and liabilities are recognised at fair value or at adjusted purchase price (amortised cost)

In the reporting period, there were no changes in the economic situation and operating conditions that would have a significant impact on the fair value of financial assets and financial liabilities.

Information on non-repayment of a loan or borrowing, or violation of material provisions of a loan or borrowing agreement, in respect of which no remedial action had been taken by the end of the reporting period

In the first quarter of 2026, the Company did not have any agreements on loans or borrowings.

Information on conclusion by the Issuer of one or more transactions with related entities if they were concluded on non-market terms

In the first quarter of 2026 the Issuer did not conclude any significant transactions with related entities on conditions other than market conditions.

Information on change in manner (method) of determining measurement of financial instruments measured at fair value

In the first quarter of 2026 there were no changes in the manner (method) of determining the valuation of financial instruments measured at fair value.

Information about changes in the classification of financial assets as a result of changes to the purpose or use of these assets

In the first quarter of 2026 there were no changes in the classification of financial assets as a result of a change in the purpose or use of such assets.

Information concerning the issue, redemption and repayment of securities

In the first quarter of 2026 there were no events of issue, redemption or repayment of securities.

Information on paid (declared) dividend

In the first quarter of 2026 the Issuer did not declare or pay any dividends.

In the current report no. 5/2026 of 11 March 2026 the Issuer informed that the Management Board intends to recommend to the General Meeting the adoption of a resolution on the payment of dividend of approx. PLN 30 million from the Company's net profit for 2025 and from the reserve capital.

In the current report no. 7/2026 of 23 April 2026 the Issuer informed that the Company's Management Board adopted a resolution to recommend to the Ordinary General Meeting of the Company the distribution of the net profit for the financial year 2025 in the amount of PLN 17,195,397.55 in such a way as to allocate it in full for the payment of dividend to the Company's shareholders. At the same time, the Company's Management Board recommended increasing the amount to be distributed, intended for the payment of dividend, by funds from the reserve capital created from previous years' profits in the amount of PLN 12,799,848.30. The total amount recommended by the Management Board for the payment of dividend is PLN 29,995,245.85.

In the current report no. 8/2025 of 23 April 2026 the Issuer informed that the Company's Supervisory Board gave a positive opinion on the a/m recommendation of the Company's Management Board on the distribution of the net profit for the financial year 2025.

The final decision on the profit distribution for the year 2025 will be made by the Ordinary General Meeting of Shareholders convened on 22 June 2026.

Events that occurred after the date as of which the condensed quarterly financial statements were drawn up and not included in these statements, which could significantly affect the Issuer's future financial performance

As at the date of approval of these Financial Statements for publication, the Company's Management Board does not identify any events not recognised in these statements which may materially affect its future financial results.

Information on changes in contingent liabilities or contingent assets that have occurred since the end of the last financial year

Since the end of the last financial year, the Issuer has not incurred any contingent liabilities and does not identify any contingent assets.

Other information that may significantly affect the assessment of the Issuer's property, financial condition and results of operations

In the reporting period the Issuer does not identify any material information on the Company other than that described herein.

War in Ukraine

The Company did not identify any impact of the war in Ukraine on its business activity or financial performance both in the first quarter of 2026 and in the subsequent periods.

Political and economic situation in the Middle East

As at the date of publication of the Financial Statements, the Company did not identify any material impact of the political and economic situation in the Middle East on its business activity or financial performance. Taking into account the unpredictability of the situation, at this stage it is not possible to assess potential scenarios for the development of the armed conflict and their consequences, for the economic situation in Poland and in the world. At this stage, it is not possible to reliably assess the impact of the current situation on the Company's operations and prospects.

OTHER INFORMATION

Significant achievements or failures of the Issuer in the first quarter of 2026

Commentary on the results for the first quarter of 2026

Profit and loss account

In the first quarter of 2026, the Company achieved net sales of Green Hell in the amount of PLN 40.0 million, compared to PLN 8.5 million in the corresponding period of 2025 (an increase by 368%). The record-high sales revenues in the reported period are primarily due to the successful launch of StarRupture, which took place on 6 January this year on PC/Steam platform. High sale of Green Hell in the same distribution channel also had a significant impact on the results achieved in the analysed period.

The above data do not include the Company's revenues from Green Hell's participation in the PlayStation Plus subscription plan in the first quarter of 2026 regarding the regions of Europe and Americas. These revenues will be included in the results after the Company has received the relevant reports from Sony Interactive Entertainment Europe and Sony Interactive Entertainment LLC (America).

Structure of sales revenues (in PLN):	01.01.2026 -31.03 2026	%	01.01.2025 -31.03 2025	%
StarRupture	29,771,302	74.5	0	0
Green Hell	10,040,055	25.1	8,538,582	100
Other	165,992	0.4	0	0
Total	39,977,349	100	8,538,582	100

In the first quarter of 2026, 74.5% of total net revenues from sales were revenues from StarRupture, whereas 25.1% were revenues generated from the sale of Green Hell. The item others (0.4%) includes revenues from publishing activities.

In the first quarter of 2026 the total gross sales of StarRupture on PC/Steam platform amounted to 795 thousand copies.

In the first quarter of 2026, the net revenues from the sale of Green Hell amounted to PLN 10.0 million, where 77% were generated on the PC/Steam platform, whereas the sales on Sony PlayStation and Microsoft Xbox consoles amounted to 14% of the Company's revenues. The remaining 9% are primarily royalties from entities to which the Company granted licence to port and distribute Green Hell on Nintendo Switch and virtual reality platforms. In the analysed period the total gross sales of the Green Hell game on PC/Steam, Sony PlayStation and Microsoft Xbox platforms (game versions to which the Company holds publishing rights) amounted to 1.96 million copies, with 70 thousand copies on Sony PlayStation and Microsoft Xbox consoles.

Operating expenses in the first quarter of 2026 amounted to PLN 7.6 million and were PLN 3.8 million higher than a year earlier (an increase by 102% y/y). The largest items were remuneration (PLN 2.6 million compared to PLN 1.9 million in the previous year) and external services (PLN 2.1 million compared to PLN 1.2 million in the first quarter of 2025). The increase in external services is due to the purchase of licences. Depreciation and amortisation amounted to over PLN 2.4 million compared to PLN 0.3 million a year earlier, due to the amortisation of completed R&D works on the Early Access version of StarRupture.

In the reported period the Company generated PLN 32.3 million in operating profit (an increase by 562% y/y from PLN 4.9 million) and PLN 34.7 million in EBITDA (an increase by 572% y/y from PLN 5.2 million). It made it possible to achieve EBIT profitability of 81% and EBITDA profitability of 87%. Net profit in the reported period increased by 495% y/y from PLN 5.0 million to PLN 29.8 million and the net margin amounted to 74%.

Balance sheet

The balance sheet total as at 31 March 2026 amounted to PLN 166.3 million, which means an increase by PLN 43.2 million compared to 31 December 2025. Fixed assets increased in this period to PLN 51.5 million. From January 2026 the Company has changed the presentation of data regarding the recognition of expenditures on unfinished R&D works related to the production of StarRupture. Previously, these were recognised under other long-term accruals. From 2026 they are recognised under intangible assets - R&D works in progress (a detailed description of the changes can be found in section Information on changes in Accounting Policy in the current financial year and their effect on the financial result and equity of this report). The non-amortised costs of the completed R&D works on the StarRupture game as at 31.03.2026 amounted to PLN 39.1 million.

Increase in deferred tax assets in the first quarter of 2026 to PLN 8.1 million is due to the use of the estimated effective tax rate related to the application of the IP BOX scheme based on historical data. The final tax settlement will take place at the end of the 2026 financial year and, in the Issuer's opinion, will result in a significant reduction of this item in the annual financial statements.

Due to the increase in short-term financial assets by PLN 33.0 million compared to the balance at the end of 2025, current assets as at 31 March 2026 amounted to PLN 114.8 million.

The table below presents the structure of short-term financial assets held by the Company:

Short-term financial assets (in PLN)	31.03.2026	31.12.2025	31.03.2025
- cash at hand and at bank	10,130,365	4,006,936	11,352,247
- bank deposits	26,061,973	18,013,315	24,053,260
- short-term securities (bonds)	68,544,564	49,713,151	44,958,414
Total	104,736,902	71,733,402	80,363,921

At the end of the reported period the Company achieved an 89% share of equity in the balance sheet total. Liabilities and provisions for liabilities as at 31 March 2026 amounted to PLN 17.9 million (an increase by PLN 13.5 million compared to 31 December 2025)

Provisions for liabilities at the end of the first quarter of 2026 amounted to PLN 8.2 million. Increase in deferred tax provisions in the first quarter of 2026 results from the recognition of temporary differences related to the capitalisation of StarRupture as an intangible asset. Other provisions amounted to PLN 3.7 million and included mainly provisions for bonuses (nearly PLN 1.8 million) and licence costs (PLN 0.8 million).

Short-term liabilities at the end of the first quarter of 2026 amounted to PLN 9.3 million. The largest item were public-law liabilities of nearly PLN 7.3 million. The increase in this item is due to the recognition in the financial statements for the first quarter of 2026 a hypothetical corporate income tax liability calculated according to general principles. Upon settlement of the income tax after the end of the 2026 financial year, in accordance with the so-called IP Box, a preferential tax rate will be applied to a significant portion of the Issuer's income.

Cash flow statement

The Company maintains its cash generating efficiency. Cash flows from operating activities in the first quarter of 2026 amounted to PLN 35.8 million compared to PLN 6.5 million in the corresponding period last year. Net cash flows from operating activities in the analysed period consisted of net profit of PLN 29.8 million and adjustments of PLN 6.0 million. Among the adjustments the most important items were amortisation (PLN 2.4 million), change in provisions (PLN 7.0 million), change in short-term liabilities (PLN 6.6 million), and change in prepayments and accruals (PLN -7.8 million).

Cash flows from investing activities in the first quarter of 2026 included inflows of PLN 9.5 million from the redemption of bonds and capital expenditure in the amount of PLN 30.9 million for i) the acquisition of intangible assets and tangible fixed assets of PLN 3.2 million, which almost entirely represent expenditures on the production of StarRupture and ii) the acquisition of short-term securities (bonds) for PLN 27.7 million.

Cash flow from financing activities in the first quarter of 2026 consisted of expenditure of PLN 0.1 million.

Game production

The total R&D expenses related to the production of StarRupture in the first quarter of 2026 amounted to PLN 3.14 million.

StarRupture

In the first quarter of 2026 the Company's original game – StarRupture – debuted in Early Access on Steam on 6 January 2026. On the day of its launch the Company shared a project roadmap with improvements and new content the studio plans to make available to players during Early Access. On 9 April 2026 the first free expansion pack for the game, named Update 1, was released. In addition, players gained access to an even larger area of the map to explore, many new mechanics, buildings and other elements. After the launch of the first expansion pack the studio has already released 5 hotfixes (bug fixes and game improvements). The Company focuses on the implementation of the published StarRupture roadmap up to version 1.0 of the game.

The list of players still waiting to purchase the game on Steam (wishlist) as of the date of publication of this report included over 1.2 million people.

Green Hell 2

In order to exploit the sales potential of the second part of the studio's flagship production – Green Hell, the Company started initial conceptual works on its sequel. Depending on the studio's production capacity, which is contingent on the progress of StarRupture's development, the Company will commence and carry out pre-production works related to Green Hell 2.

Factors and events, including those of an untypical nature, having a material impact on the condensed financial statements

In the first quarter 2026 there were no factors of unusual nature that affected the financial results achieved by the Company in the period.

Description of changes to the organisation of the issuer's group

Not applicable. The Issuer does not form a capital group.

The Management Board's position concerning the possibility of fulfilment of previously published result forecasts for a given year in the light of the results presented in the quarterly report in relation to the forecast results

The Company did not publish any financial estimates or forecasts concerning the presented period.

Issuer's shareholding structure as at the date of submission of the quarterly report

Shareholding structure as at 27 May 2026:

Shareholder	Number of shares	% in share capital	Number of votes	% of votes
Krzysztof Kwiatek	78,879	11.28%	78,879	11.28%
Krzysztof Sałek	78,878	11.28%	78,878	11.28%
Tomasz Soból	66,752	9.54%	66,752	9.54%
VENTURE FIZ	38,842	5.55%	38,842	5.55%
QUERCUS TFI S.A.	37,050	5.30%	37,050	5.30%
Shareholders with < 5% of votes at the General Meeting of Shareholders	398,963	57.05%	398,963	57.05%
Total	699,364	100.00%	699,364	100.00%

The listing of shareholders with at least 5% of the share capital and votes at the General Meeting has been prepared on the basis of the notifications received so far from the Issuer's shareholders in fulfilment of their obligations under the provisions of the Public Offering Act.

In the current report no. 3/2026 of 19 January 2026 the Company informed that Venture FIZ reduced its share in the total number of votes in the Company up to 5.55%.

In the current report no. 10/2026 of 14 May 2025 the Issuer provided a notification from Quercus Towarzystwo Funduszy Inwestycyjnych S.A. of an increase in share in the total number of votes in the Company above the threshold of 5%.

To the best of the Issuer's knowledge from the date of providing the previous interim report to the date of publication of this report there were no changes in the ownership structure of significant holdings of the Issuer's shares other than those specified above.

Shares of the issuer or rights thereto held by persons managing and supervising the issuer as at the date of submitting the quarterly report

Shareholder	Position	Number of shares	% in share capital	Number of votes	% of votes
Krzysztof Kwiatek	President of the Board	78,879	11.28%	78,879	11.28%
Grzegorz Piekart	Member of the Board	1,369	0.2%	1,369	0.2%
Krzysztof Sałek	Member of the Board	78,878	11.28%	78,878	11.28%
Tomasz Soból	Member of the Board	66,752	9.54%	66,752	9.54%
Michał Paziewski	Member of the Supervisory Board	240	0.04%	240	0.04%

In the period from the date of submission of the previous interim report to the date of publication of this report, there has been no change in the ownership of the Issuer's shares held by persons managing and supervising the Issuer.

Material proceedings pending before court, competent arbitration authority or public administration authority concerning the issuer's liabilities and receivables

As at the date of publication of this report and for a period of at least 12 months preceding the date hereof, the Company is not, nor has it been a party to any material governmental, legal or arbitration proceedings (including any such proceedings which are pending or, to the best of the Company's knowledge, threatened) concerning the liabilities or receivables of the Company.

Information on conclusion by the Issuer of one or more transactions with related entities if they were concluded on non-market terms

During the first quarter of 2026 the Issuer did not conclude any significant transactions with related entities on conditions other than market conditions.

Information on credit or loan sureties or guarantees granted by the Issuer

During the first quarter of 2026 the Company has not granted any sureties or guarantees.

Information which, in the Issuer's opinion, is significant for the assessment of its personnel, property, financial situation, financial result and their changes as well as information which is significant for the assessment of the Issuer's ability to fulfil its obligations

As at 31 March 2026, the Company's team included 63 permanent employees. As at 31 March 2026, the Company employed 17 office workers in total, and an average employment in the first quarter of 2026 amounted to 17.

As at 31 March 2025, the Company's team included 63 permanent employees. As at 31 March 2026 the Company employed 16 office workers in total, and an average employment in the first quarter of 2025 amounted to 14.3.

The table below presents capital expenditure, including expenditure on game production, incurred by the Company in the first quarter of 2026 together with comparative data.

Capital expenditure	01.01.2026 - 31.03.2026	01.01.2025 - 31.03.2025
Acquisition of property, plant and equipment	22,947	32,480
Development costs – expenditure on game production	3,144,665	3,281,046
Other outflows from investment activities	0	0
TOTAL	3,167,613	3,313,526

In Current Report No. 11/2026, the Company announced that the Issuer's Supervisory Board had verified the implementation of the assumed Company's Specific Objectives regarding the Incentive Scheme for the years 2023–2025 in relation to the Company's employees, associates, and members of the Company's Management Board ("Participants").

In accordance with the rules set out in the Incentive Scheme, the Supervisory Board prepared a list of eligible Participants to take up subscription warrants entitling them to purchase shares in the Company, and adopted a resolution on granting a certain number of them to individual Participants. The total number of subscription warrants granted under the Incentive Scheme was 18,741 pieces, divided into two tranches as follows:

- 8,569 subscription warrants were granted under Tranche I, intended only for the Company's employees and associates, excluding Members of the Management Board;
- 10,172 subscription warrants were granted under Tranche II, intended only for the members of the Company's Management Board.

In view of the above, the Company's Management Board will take steps aimed at implementing the Incentive Scheme, including issuing and allocating warrants to individual Participants in the amounts indicated by the Supervisory Board.

Apart from the information mentioned above and presented in this report, the Issuer does not identify any other significant information which might significantly affect the assessment of its personnel, property, financial situation, financial result and their changes, as well as the assessment of the possibility of fulfilling its obligations by the Issuer.

Indication of factors which, in the Issuer's opinion, will affect its results in the perspective of at least the next quarter

In the Issuer's opinion, the financial results in at least the next quarter will be directly influenced primarily by sales of StarRupture and work on further updates according to the published roadmap.

Warsaw, 27 May 2026

Krzysztof Kwiatek	Krzysztof Sałek	Tomasz Soból	Grzegorz Piekart
President of the Board Creepy Jar S.A.	Member of the Board Creepy Jar S.A.	Member of the Board Creepy Jar S.A.	Member of the Board Creepy Jar S.A.



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